# Continuous Visualization of CyRide Through an Interactive Map sddec24-22

Evan Schlarmann, Endi Odobasic, Andrew McMahon, Braden Buckalew, Chiran Subedi Client: Soliman, Mohammed Advisor: Selim, Mohamed

#### **Introduction**

<u>Problem</u>: The ARA team does not have a way to predict realtime bus mobile UE location when there is no connectivity with the base station.

<u>Solution</u>: The CyRide Visualization project aims to assist in implementing wireless mobile connectivity in Central Iowa by providing predictive data through a visually appealing mapping interface using a machine learning model based on historical data. This will support the ARA team in enabling research experiments with continuous locations of bus UE.

#### Intended Users:

- **ARA Researchers** need a reliable app to display UE data and predict connectivity trends.
- **CyRide** needs an in-house bus tracking solution to reduce

## Design Requirements

#### Functional Requirements

- Application must run on a Server
- Real-time Bus Tracking with Long/Lat Coordinates
- UE Pinging and Rest API
- Machine Learning GPS Prediction Algorithm
- Websocket
- Database

#### Nonfunctional Requirements

• Real-time updates must be within a 4 sec window

## Design approach



costs and display bus locations.

• Iowa State Students need accurate connective data

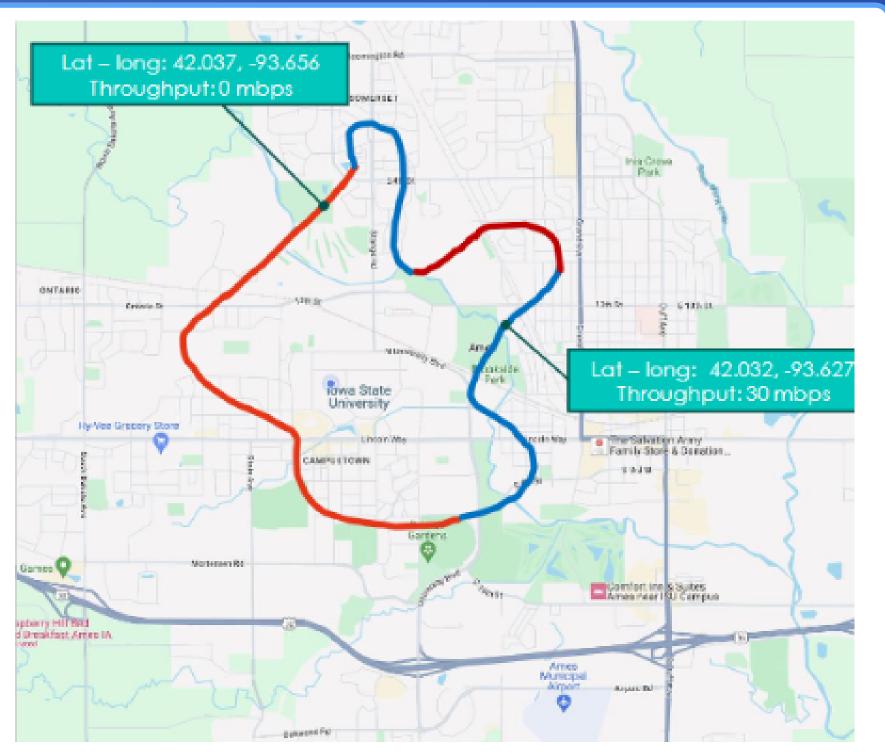
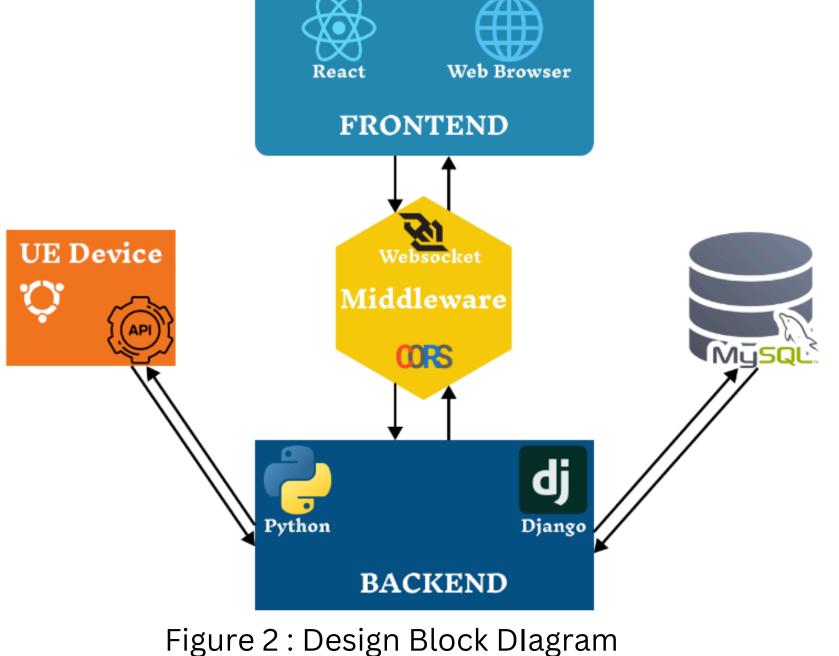


Figure 1 : Example Route mapping with connectivity

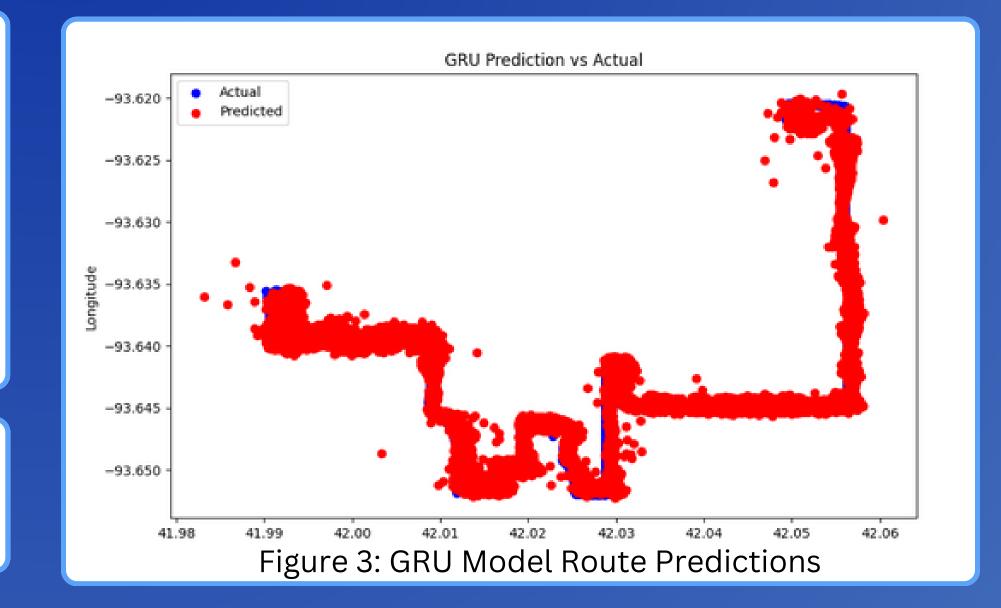
## Technical details

- React.js JavaScript library for building dynamic user interfaces.
- Django Python framework for building secure web applications.



## Testing

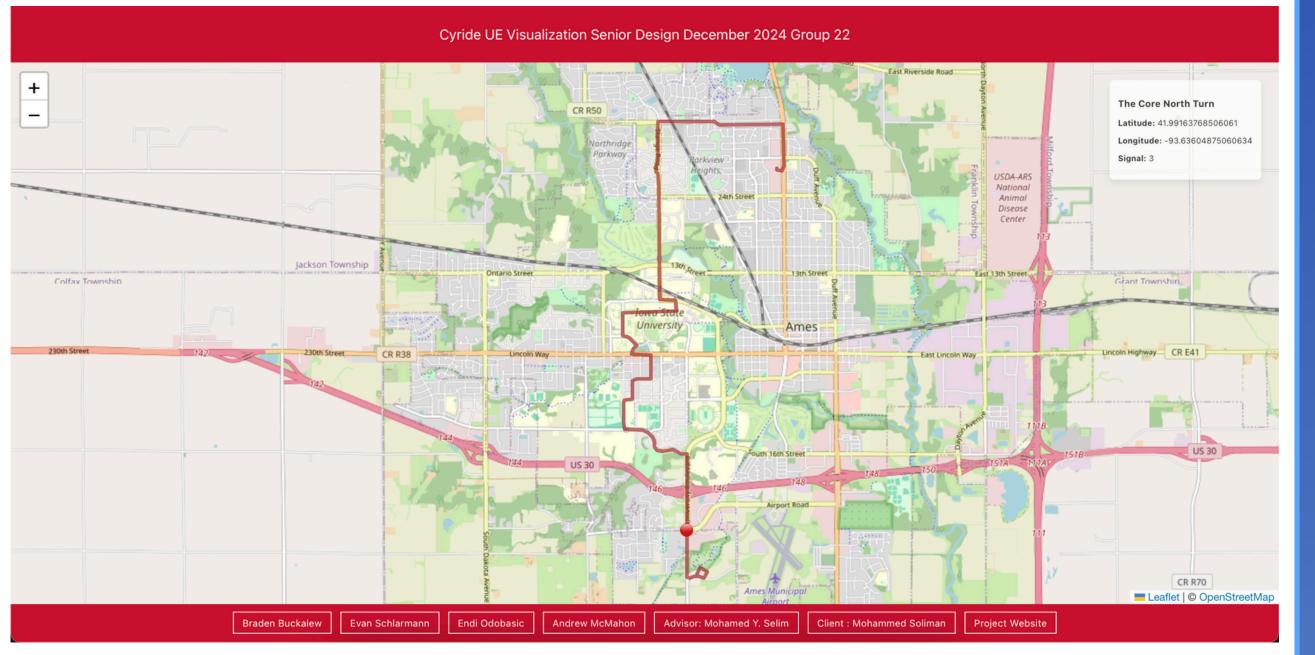
- Django/Jest Unit Tests
- Django Integration Tests
- Playwright End to End Tests
- CI/CD Integration



- MySQL Relational database management system.
- Git Version control system for tracking code changes.
- GRU Type of neural network for sequential data.

## Standards

<u>IEEE P3123</u> – Standard for Artificial Intelligence and Machine Learning (AI/ML)



## Figure 4: Leaflet Map UI

#### **Team Website**

